Course Type	Course Code	Name of the Course	L	T	P	Credits
DE	NHSD504	Critical Making of Contemporary Information Through Digital-Born Creative Works	3	0	0	3

Course Objective

This course

- introduces critical making concept and its various applications.
- studies conceptual changes in critical making of contemporary information practices through digital creative works.
- studies methods to critically interrogate digital-born creative works and their media aesthetics to discern contemporary societal challenges.

Learning Outcomes

Upon successful completion of this course, the students will be

- familiar with reading and unreading of digital-born creative works.
- gained an insight into the critical making of contemporary information through digital-born creative works.
- familiar with the position of digital-born creative works and have debated key positions.
- able to engage in conversing digital-born creative woks and its liaison with contemporary societal challenges.

Unit No.	Topics to be Covered	Lecture Hours	Learning Outcome
1.	**Introduction to critical making and digital-born creative works**	8	Introducing students the concept of critical making
2.	**Digital-born creative works and digital industries**	8	Students would learn the critical making of digital industries through digital-born creative works
3	**Digital-born creative works and COVID-19 pandemic**	8	Students would acquire knowledge in critical making of pandemic world through digital-born creative works
4	**Digital-born creative works and environmental crises**	8	Students would learn critical making of environmental crises through digital-born creative works
5.	**Learning through Making**	10	Students would obtain knowledge in critical making by creating a project on a topic of their own interest.
TOTAL LECTURE HOURS		**42**	

Textbook:
1. Somerson, Rosanne, and Ma Alessandra L. Hermano, editors. The Art of Critical Making : Rhode Island School of Design on Creative Practice. John Wiley & Sons, 2013.
2. Hayles, N. Katherine. *Electronic Literature : New Horizons for the Literary*. University of Notre Dame Press, 2010.
3. Electronic Literature Collection 1 <http://collection.eliterature.org/1/>. Electronic Literature Collection 2 <http://collection.eliterature.org/2/> Electronic Literature Collection 3 <http://collection.eliterature.org/3/>

Reference Books:
1. Gronlund, Melissa. Contemporary Art and Digital Culture. Routledge, Taylor & Francis Group, 2017.